# Quality of algorithms for sequence comparison

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#### Plan

- Introduction
  - Types of sequence comparison
  - Interpretation of the results
- Local similarity search
  - Seed-based methods
  - Sensitivity and selectivity
  - Seed models
- Alignment of homologous sequences
  - What is "true" alignment
  - Accuracy and Confidence
  - The origin of difference
- Conclusion
  - Be prepared!

## Sequence comparison

Sequences: Length:

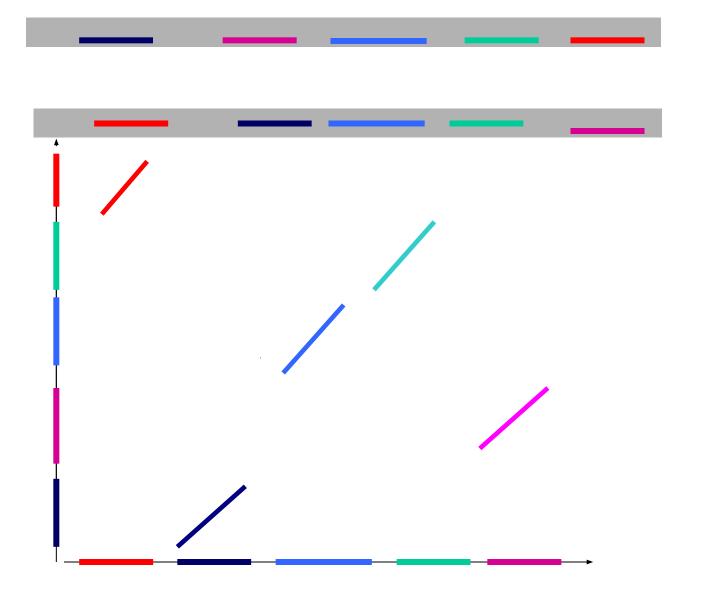
- genomes 10^8

- coding regions (genes) 10^3

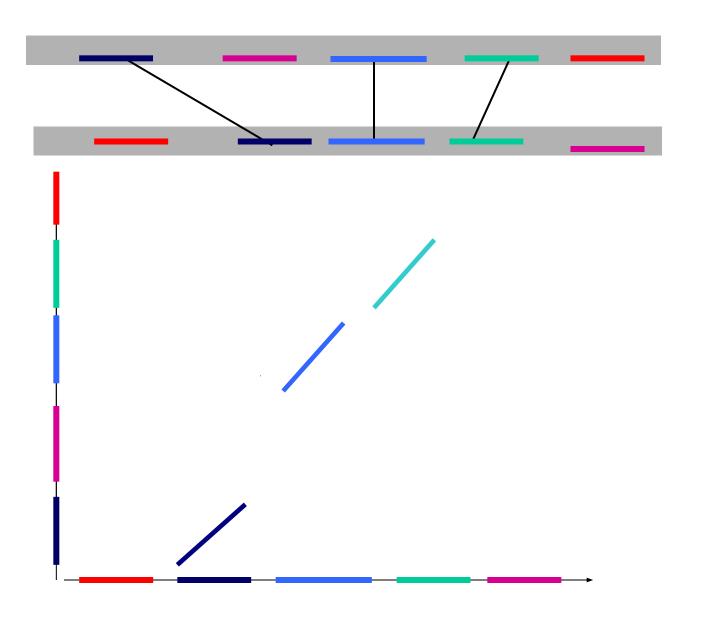
- proteins 10^3

- Similarities:
  - one global [proteins, genome fragments]
  - chain of non-conflicting local [proteins, genomes]
  - all local [protein DB, genomes]

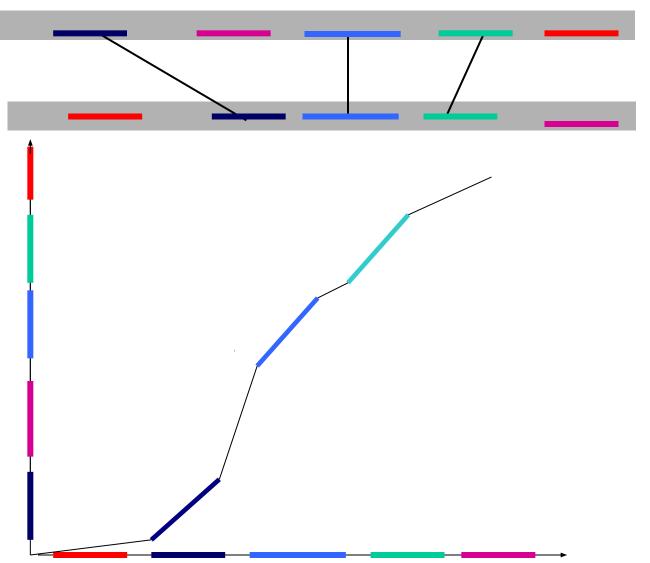
## Local similarities



## Chain of non-conflicting local similarities



# Global alignment based on Local similarities



# Interpretation of results: two problems and two questions

- Local similarities search:
  - did we find all similarities?
  - [seed-based algorithms]

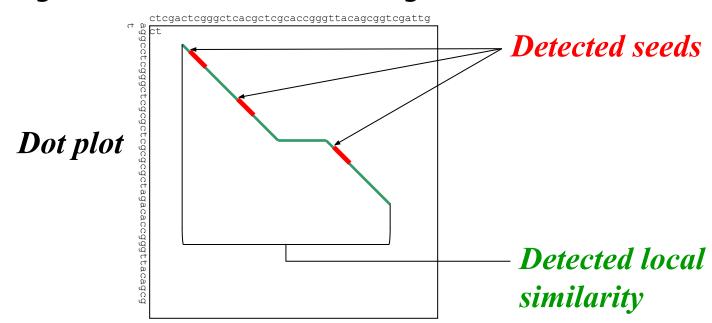
- [Global] Alignment of similar fragments:
  - is the alignment "evolutionary true"?
  - [seed-based or DP algorithms]

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# Seed-based filtering

- Start with small conserved and easily detected similar fragments (<u>seed similarities</u>).
- One or several seeds, considered to be a witness a potential local similarity, a trigger to build the alignment of the similar fragments



# **Example: Contiguous** seed [BLAST]

• Exact similarity :ATCAGT

ATCAGT

Seed Pattern: #####

**Weight: 6** [number of #]

Example: 16 matches of 20

######

**ATCAGTGCAATGCTCATGAA** 

**ATCGGCGCAATGCGCAAGAA** 

# Drawbacks of filtering

##**#**# [16 of 20!]

######

ATCAGTGCGATGCTCATGAA

TCAGTGCAATGCTCATGAA

: | : : : : | | | | | | | : : : . . : :

**ATCGGTGCGGTGCGCAAGAA** 

CCGACACAATGCGTGACCC

similarity

Detected seeds

Random seed

Detected local

Dot plot

**Undetected similarity: no seeds inside** 

11

# Two problems

- "Selectivity problem"
   A seed may NOT be a part of an interesting similarity.
- "Sensitivity problem"
   An interesting similarity may not contain a seed.

# Two problems: refinement

- "Selectivity problem" a seed may NOT be a part of an interesting similarity.
- "Sensitivity problem"
   an interesting similarity may not contain a seed.

To be specified:

What is **an interesting similarity?** 

# **Selectivity and Sensitivity**

- Selectivity of the seed pattern:
  - probability of random occurrences  $\sim 4^{-weight}$

#### To be specified:

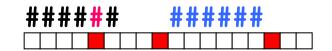
- What set of similarities do we want to detect?
- What is the probability of each interesting similarity?

### Seed detects the similarity...

Seed pattern ##### □ seed
 Seed similarity (=seed alignment)

**ATGCAA** 

ATGCAA



Seed fits the alignment

# Interesting [target] alignments

Ungapped alignments of a given length

```
GCTACGACTTCGAGCTGC

...CTCAGCTATGACCTCGAGCGGCCTATCTA...
```

Probability model: Bernoully model; Random alignments: Prob(match) = 0.25 Target alignments: Prob(match) >> 0.25

Generalizations: Markov models, HMM {not in this talk}

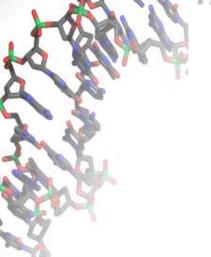
## **Spaced Seeds**

Ma, Tromp, Li 2002 (PatternHunter)

- Seed Pattern: ###--#-##
  - "\#": obligatory match position
    "-": joker position ("don't care" position)

**Weight: 6**[number of #]

**Example:** 



#### ######

######

######

######

######

######

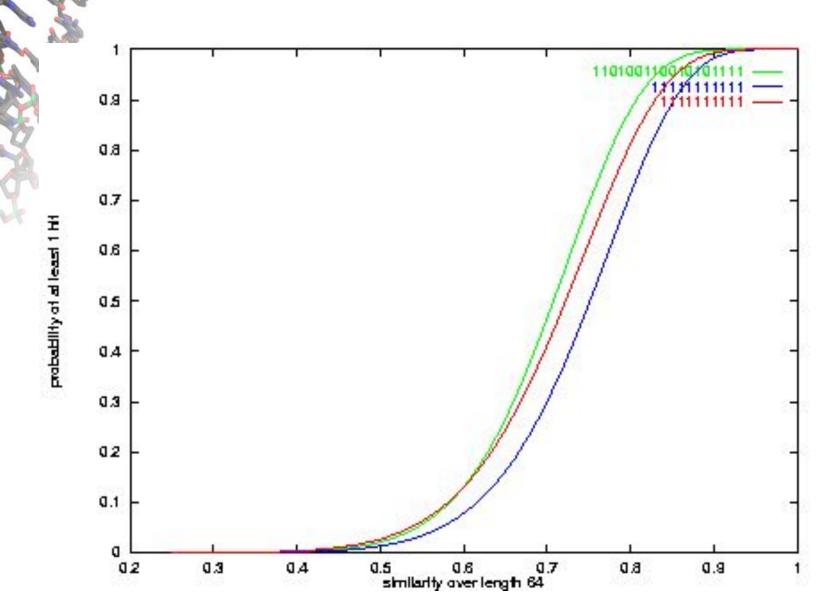
```
###--#-##
```

```
ATCAGTGCAATGCTCAAGA
11111.11.1111111111
ATCAGCGCGATGCGCAAGA
###--#-##
 ###--#-##
  ###--#-##
   ###--#-##
    ###--#-##
     ###--#-##
      ###--#-##
       ###--#-##
        ###--#-##
         ###--#-##
          ###--#-##
```

## Spaced Seeds: the background

- For spaced seeds, hits at subsequent positions are more independent events
- For contiguous vs. spaced seeds of the same weight:
  - the expected number of hits is (basically) the same
  - the probabilities of having **at least one hit** are very different

# Sensitivity: PH weight 11 seed vs BLAST 11 & 10 [after Ma, Tromp and Li]



## Multi-seeds: Families of seeds

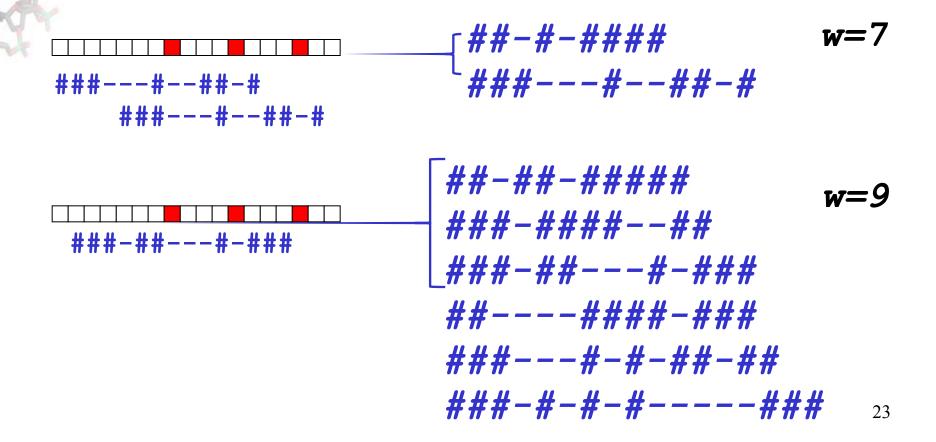
- single filter based on several distinct seed patterns
- each seed pattern detects a part of interesting similarities but together they detect [almost] all of them
- Li, Ma, Kisman, Tromp 2004 (PatternHunter II)
- Sun, Buhler, RECOMB 2004
- Kucherov, Noe, Roytberg, 2005

# Example: (18,3)-problem

(18,3)-problem: detect all similarities of length 18 with 3 mismatches

- every (18,3)-instance contains an occurrence of a seed of F
- all seeds of the family have the same weight 7

#### Example: (18.3)-problem (cont)



#### **Comparative selectivity**

Selectivity of families on Bernoulli similarities (p(match) = 1/4) estimated as the probability for one of the seeds to occur at a given position

#### Subset seeds

Different mutational events have different probabilities



Transitions are usually over-represented.

# Extended seed alphabet

seed: ##@#-#@-###

 `#': obligatory match position

 '-': joker position ("don't care" position)

'@': **transition-constrained** position position that corresponds to either a match or a transition.

```
##@#-#@-###
ATCAGTGCAATGCTCAAGA
||||||:|||||
ATCAGCGCGATGCGCAAGA
```

### Subset letters and seeds

- Seed letter is a subset of aligned pairs.
- $\# = \{(A,A), (C,C), (G,G), (T,T)\}$
- @ = { (A,A), (C,C), (G,G), (T,T), (A,G), (G,A), (T,C), (C,T)}
- = {all pairs}

```
##@#-#@-###
ATCAGTGCAATGCTCAAGA
||||||:|||||
ATCAGCGCGATGCGCAAGA
```

## Weight of subset seed

- Selectivity: probability of random occurrences of a seed
- Match-mismatch case:
   weight number of #;
   S = 4<sup>-weight</sup>
- General case:

 $S = 4^{-weight}$  (by definition)

seed: ##@#-#@-###

Weight: 8 [number of # + half number of @]

@ carries 1 bit of information whereas # carries 2 bits.

# **Seeds for proteins**

#### Match-mismatch model is inadequate

PA	AM250 matrix recommended by Gonnet et al.								Science, June 5, 1992											
	Values rounded to nearest integer																			
	С	S	T	Р	Α	G	N	D	E	Q	Н	R	K	М	I	L	V	F	Υ	W
С	12	0	0	-3	0	-2	-2	-3	-3	-2	-1	<b>-2</b>	-3	-1	-1	<b>-2</b>	0	-1	0	-1
S	0	2	2		1	0	1	0	0	0	0	0	0	-1	-2	-2	-1	-3	-2	-3
T	0	2	2	0	1	-1	0	0	0	0	0	0	0	-1	-1	-1	0	<b>-2</b>	-2	
Р	-3	0	0	8	0	-2	-1	-1	0	0	-1	-1	-1	-2	-3	-2	-2	-4	-3	
Α	0	1	1	0	2	0	0	0	0	0	-1	-1	0	-1	-1	-1	0	-2	-2	-4
G	<b>-2</b>	0	-1	<b>-2</b>	0	7	0	0	-1	-1	-1	-1	-1	-4	-4	-4	-3	-5	-4	<b>-4</b>
N	-2	_1	0	-1	0	0	4	2	1	1	1	0	1	-2	-3	-3	-2	-3	-1	-4
D	-3	0	0	-1	0	0	2	5	3	_1	0	0	0	-3	-4	-4	-3	-4	-3	-5
E	-3	0	0	0	0	-1	1	3	4	2	0	0	1	-2	-3	-3	-2	-4	-3	-4
Q	-2	0	0	0	0	-1	1	1	2	3	1	2	2	-1	-2	-2	<b>-2</b>	-3	-2	
Н	-1	0	0	-1	-1	-1	1	0	0	1	6	1	1	-1	-2	-2	-2	0	2	-1
R	-2	0	0	-1	-1	-1	0	0	0	2	_1	5	3	-2		-2	-2	-3	-2	
K	-3	0	0	-1	0	-1	1	0	1	2	_1	3	3	-1	-2	-2	-2	-3	-2	_
M	-1	-1	-1	-2	-1	-4	-2	-3	-2	-1	-1	-2	-1	4	2	3	2	2	0	-1
	-1	-2	1	-3	-1	-4	-3	-4	-3	<b>-2</b>	-2	<b>-2</b>	-2	2	4	3	3	1	-1	-2
L	-2	-2	-1	-2	-1	-4	-3	-4	-3	-2	-2	-2	-2	3	3	4	2	2	0	-1
V	0	-1	0	<b>-2</b>		-3	<b>-2</b>	-3	<b>-2</b>	<b>-2</b>	-2	<b>-2</b>		2	3	2	3	0	-1	-3
F	-1	-3	-2	-4	-2	-5	-3	-4	-4	-3	0	-3	-3	2	1	2	0	7	5	4
Υ	0	-2	-2	-3	<b>-2</b>	<b>-4</b>		-3	-3	-2	2	-2	-2	0	-1	0	-1	5	8	4
W	-1	-3	-4	-5	-4	-4	-4	-5	-4	-3	-1	-2	-4	-1	-2	-1	-3	4	4	14

### **BLASTP:** vector seeds

Seed alignment: any 3-letter alignment with total score exceeding a given cut-off

```
N L C G D I P C P
S S C G Q V P K P
1+1+12 = 14 7+1+3 = 11 8-3+8 = 13
```

An amino-acid triple T has a lot of *neighbors*, i.e. other triples forming a seed alignment with T

## Improvements...

- Spaced vector seeds
   Kisman, Ma, Li, Wang 2005; Brown, 2005
- Subset seeds
   Kucherov, Noe, Roytberg, et al, 2007
- Multiple seeds [both cases]

### Partition subset seeds

- Partition subset seeds: each subset letter can be described by a partition of the set of aminoacid letters
- DNA:

- Proteins:
- 1)[C] [G] [P] [IVLM] [AST] [HWFY] [NDRKQE]
- 2)[C] [G] [P] [IV] [LM] [A] [ST] [H] [WFY] [N] [D] [RK] [QE]
- 3)[C] [G] [P] [IV] [LM] [A] [S] [T] [H] [W] [FY] [N] [D] [RK] [QE]

### Partition subset seeds (cont)

Motivation: In case of vector (BLAST-like) and general subset seeds each amino-acid triple T has a lot of *neighbors*, i.e. other triples forming a seed alignment with T

Partition seeds significantly decrease the number of neighbors of an amino-acid tuple

#### **Sensitivity of different seed models**

#### Sensitivity (%)

BLAST cut-off	BLAST (1 seed)	Partition seed (M)	Subset seed (M)	Vector seed (M)
10	97.6	97.7	98.3	98.4
11	94.8	95.6	96.2	96.2
12	89.5	91.5	93.1	93.1

#### Lost similarities (%) = 100-Sensitivity

	BLAST (1 seed)		Subset seed (M)	Vector seed (M)
10	2.4	2.3	1.7	1.6
11	5.2	4.4	3.8	3.8
12	10.5	8.5	6.9	<b>6.9</b> 34

#### **Seed summary**

- Classic seeds are not optimal
- Learn about sensitivity of seeds in use wrt your target set of similarities

#### What was NOT discussed:

- How to find good seeds?
- How to calculate seed sensitivity?
- Criteria of hit extension
- More complicated types of similarities (e.g. containing inversions)....

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# Biologically correct alignment

#### **ASVVLDFTGT**

ASVVLDFTGT AS-VVLDFTGT

ATVVI--TGS GSMVLLEFSGT

AS-VVLDFTGT AS-VVLDFTGT AT-VVI-TGS GSMVLLEFSGT

AS-VVLDFTGT

AT-VVI—-TGS GSMVLLEFSGT

## **Approximations**

of biologically correct alignments

- alignments of 3D-structures (databases of structural alignments like FSSP, 3D\_Ali, BAliBASE);
- manually curated multiple alignments (databases of multiple alignments like SMART or Pfam);
- artificial sequences created according the proper model of evolution

## low estimate a quality of alignment?

Alignment accuracy: the number I of positions Identically superimposed in algorithmic and "golden" standard" alignment divided by the total number G of positions in the "Golden standard" alignment

$$Acc = I/G$$

Alignment confidence: the number I of positions Identically superimposed in algorithmic and "golden" standard" alignment divided by the total number A of aligned positions in the Algorithmic alignment

$$Conf = I/A$$

$$G = 58$$

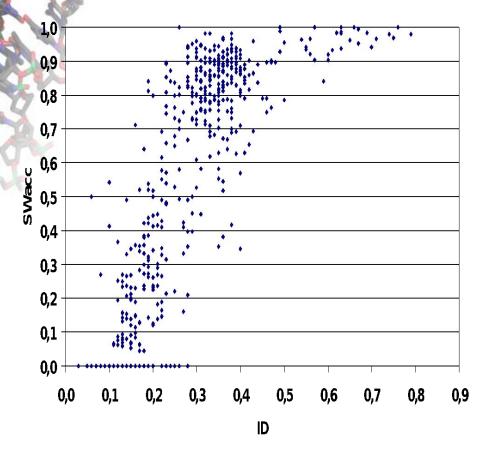
$$I = 42$$

$$A = 52$$

$$Acc = 42/58$$

$$Conf = 42/52$$

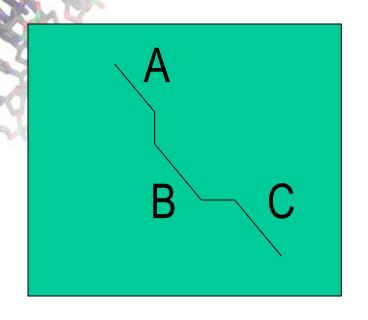
## Accuracy of Smith-Waterman algorithm



Smith-Waterman algorithm doesn't allow to get right (SWacc > 0.5) alignment for the sequences with identity less than 0.3

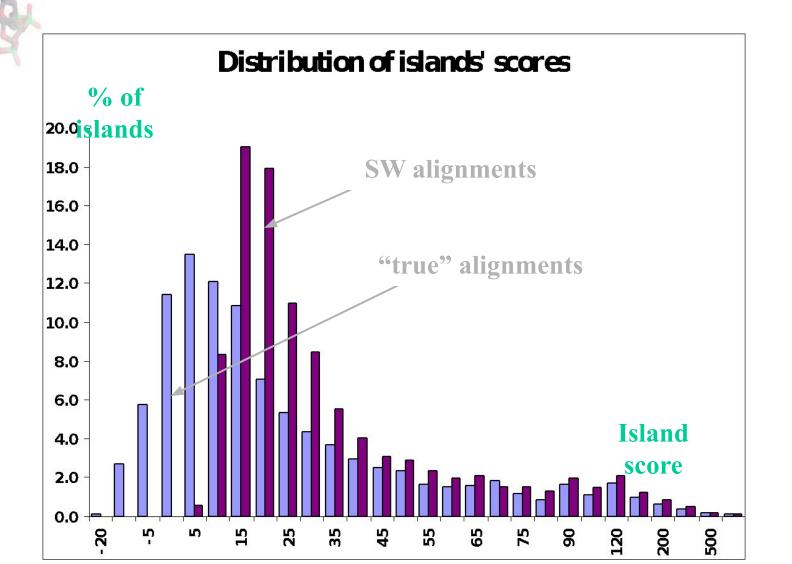
I	SWac
D	С
<	0,03
< 0,1	7
0,1-0,	0,30
3	6
0,3-0, 4	0,81
4	8
>0, 4	0,89
4	3

#### **Islands** = **ungapped segments**



A, B, C - islands

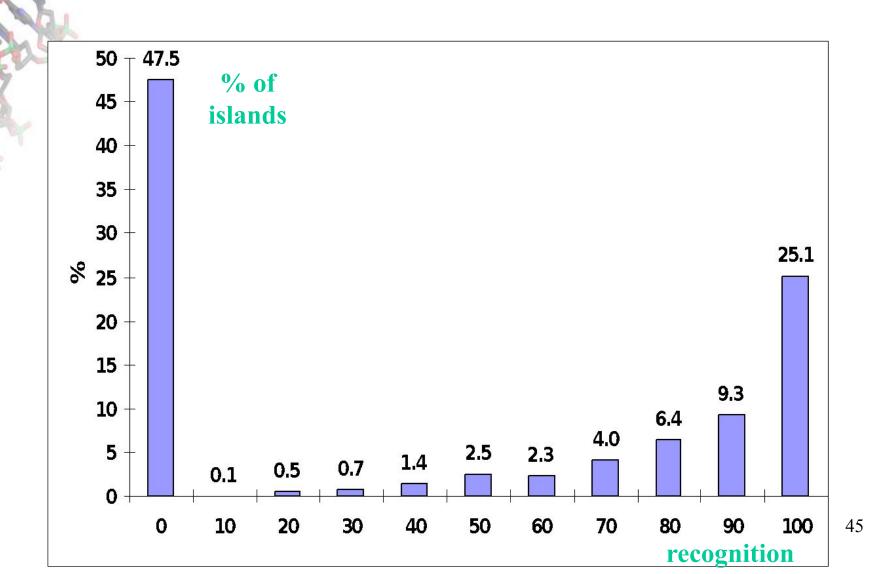
#### What are the scores of "true" islands?





- Large fraction of islands (30%) in the "true" alignments have low positive or even negative score
- The SW algorithm is not able to reconstruct these islands
- Low scoring islands may constitute significant portion of the alignment (20%)

#### What part of the island is aligned correctly?



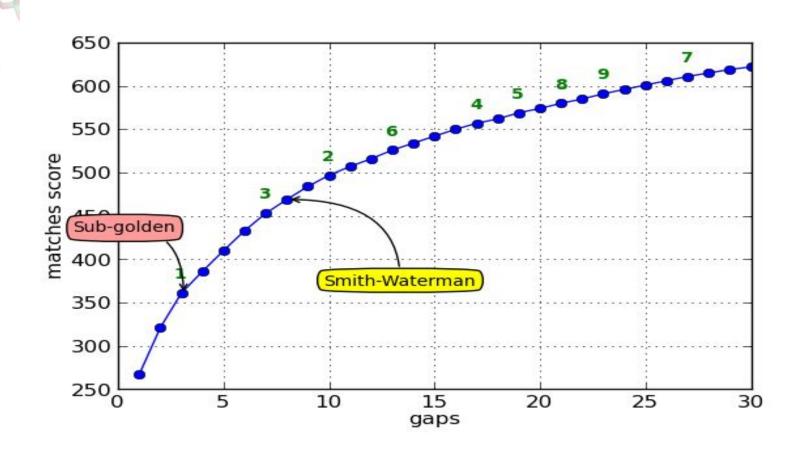
### Main differences:

**Existence of low-scoring islands Number of gaps** 

### How to improve alignment quality:

- Use info about secondary structure: experimental or predicted (NOT to be discussed here)
- Create a (small) set of alternative candidate alignments

## First sequence: 1nbaA (253 symbols) Second sequence: 1yacA (165 symbols) % identity: 0.146



## Conclusion

- Please, learn:
  - what is the sensitivity of your local search?
  - what is the accuracy of your alignment?

THANKS

#### Completed

Matrix: PAM240 GOP / GEP: 15.0 / 1.0

% identity: 0.146

First sequence: 1nbaA (253 symbols)

Second sequence: 1yacA (165 symbols)

% identity: 0.146