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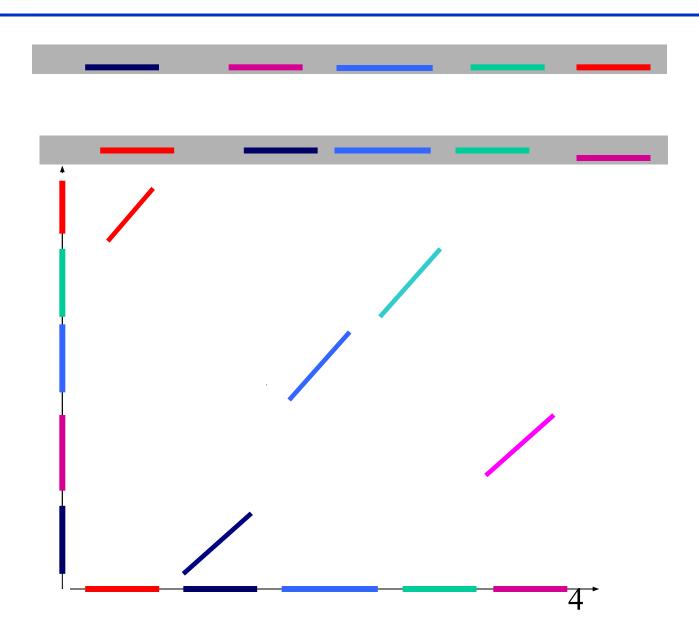
#### Plan

- Introduction
  - Types of sequence comparison
  - Interpretation of the results
- Local similarity search [thanks to G.Kucherov & L.Noe]
  - Seed-based methods
  - Sensitivity and selectivity
  - Seed models
- Alignment of homologous sequences
  - What is "true" alignment
  - Accuracy and Confidence
  - The origin of difference
- Conclusion
  - Be prepared!

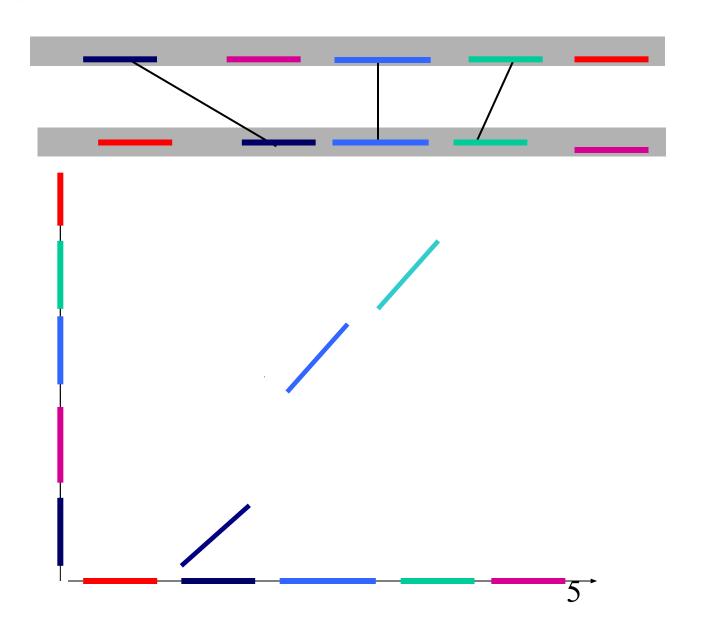
### Sequence comparison

- Sequences:
  - genomes
  - coding regions (genes)
  - proteins
- Similarities:
  - one global [proteins, genome fragments]
  - chain of non-conflicting local [proteins, genomes]
  - all local [protein DB, genomes]

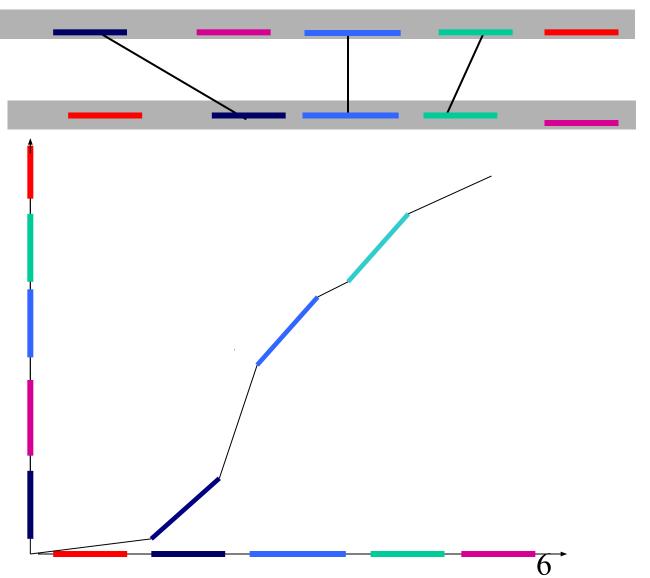
## Local similarities



#### Chain of non-conflicting local similarities



# Global alignment based on Local similarities



## Interpretation of results: two problems and two questions

- Local similarities search:
  - did we find all similarities?
  - [seed-based algorithms]

- [Global] Alignment of similar fragments:
  - is the alignment "evolutionary true"?
  - [seed-based or DP algorithms]

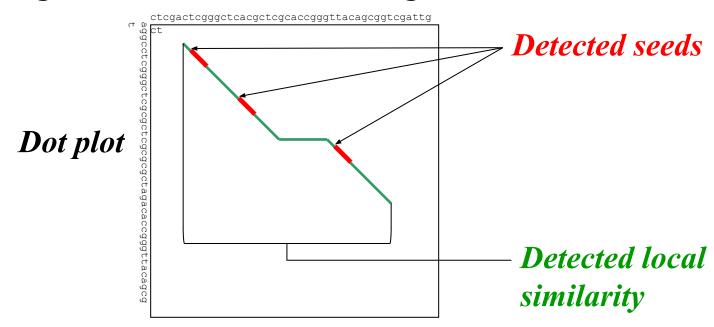
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## Seed-based filtering

#### or how BLAST works

- Start with small conserved and easily detected similar fragments (<u>seed similarities</u>).
- One or several seeds, considered to be a witness a potential local similarity, a trigger to build the alignment of the similar fragments



# Example: Contiguous seed [BLAST]

Exact similarity :ATCAGT| | | | | | |

**ATCAGT** 

Seed Pattern: #####

**Weight: 6** [number of #]

Example: 16 matches of 20

## **Drawbacks of filtering**

#### [16 of 20!]

######

ATCAGTGCGATGCTCATGAA

TCAGTGCAATGCTCATGAA

: | : : : : | | | | | | | : : : . . : :

ATCGGTGCGCTGCGCAAGAA

CCGACACAATGCGTGACCC

Dot plot

ted

Detected seeds

Pandom seed

Detected local

**Undetected similarity: no seeds inside** 

similarity

## Two problems

- "Selectivity problem" A seed may NOT be a part of an interesting similarity.
- "Sensitivity problem"
   An interesting similarity may not contain a seed.

## Two problems: refinement

- "Selectivity problem" a seed may NOT be a part of an interesting similarity.
- Sensitivity problem" an interesting similarity may not contain a seed.

To be specified:

What is an interesting similarity?

## **Selectivity and Sensitivity**

- Selectivity of the seed pattern:
  - probability of random occurrences ~ 4-weight

#### To be specified:

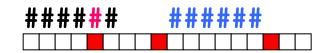
- What set of similarities do we want to detect?
- What is the probability of each interesting similarity?

#### Seed detects the similarity...

Seed pattern ##### □ seed
 Seed similarity (=seed alignment)

**ATGCAA** 

ATGCAA



Seed fits the alignment

## Interesting [target] alignments

Ungapped alignments of a given length

```
GCTACGACTTCGAGCTGC

...CTCAGCTATGACCTCGAGCGGCCTATCTA...
```

Probability model: Bernoully model; Random alignments: Prob(match) = 0.25 Target alignments: Prob(match) >> 0.25

Generalizations: Markov models, HMM {not in this talk}

### **Spaced Seeds**

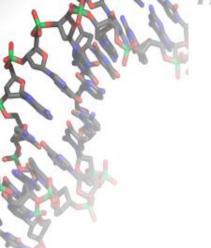
Ma, Tromp, Li 2002 (PatternHunter)

- Seed Pattern: ###--#-##
  - "\#": obligatory match position
    "-": joker position ("don't care" position)

**Weight: 6**[number of #]

**Example:** 

```
###--#-##
ATCAGTGCAATGCTCAAGA
ATCAGCGCGATGCGCAAGA
```



#### ######

######

######

######

######

######

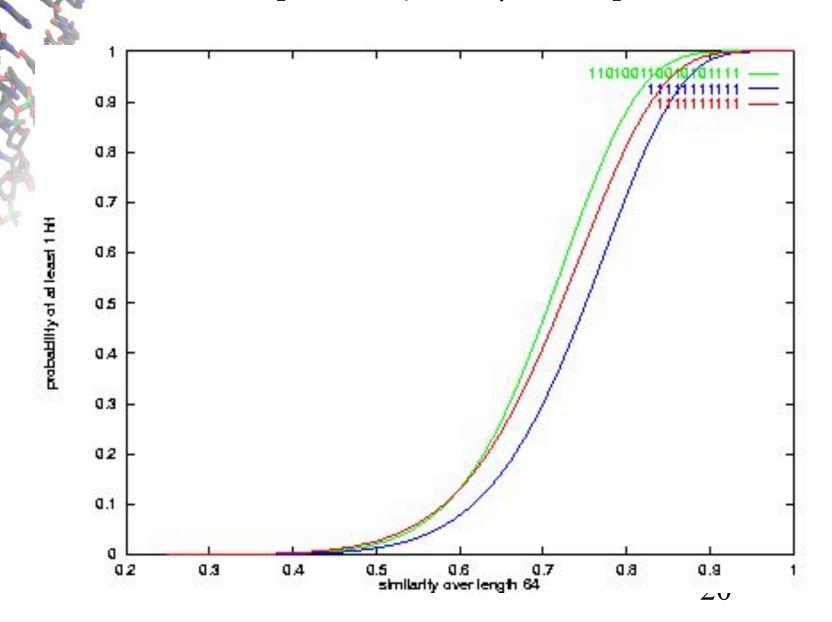
#### ###--#-##

```
ATCAGTGCAATGCTCAAGA
ATCAGCGCGATGCGCAAGA
###--#-##
 ###--#-##
  ###--#-##
  ###--#-##
   ###--#-##
    ###--#-##
     ###--#-##
      ###--#-##
       ###--#-##
        ###--#-##
         ###--#-##
```

## Spaced Seeds: the background

- For spaced seeds, hits at subsequent positions are more independent events
- For contiguous vs. spaced seeds of the same weight, the expected number of hits is (basically) the same but the probabilities of having at least one hit are very different

Sensitivity: PH weight 11 seed vs BLAST 11 & 10 [after Ma, Tromp and Li]



### Multi-seeds: Families of seeds

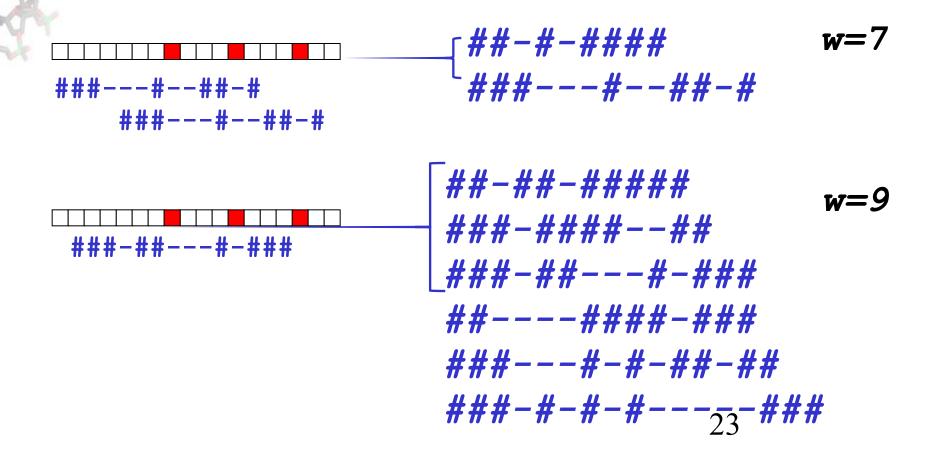
- single filter based on several distinct seed patterns
- each seed pattern detects a part of interesting similarities but together they detect [almost] all of them
- Li, Ma, Kisman, Tromp 2004 (PatternHunter II)
- Kucherov, Noe, Roytberg, 2005
- Sun, Buhler, RECOMB 2004

## Example: (18,3)-problem

(18,3)-problem: detect all similarities of length 18 with 3 mismatches

- every (18,3)-instance contains an occurrence of a seed of F
- all seeds of the family have the same weight 7

#### Example: (18.3)-problem (cont)



#### **Comparative selectivity**

Selectivity of families on Bernoulli similarities (p(match) = 1/4) estimated as the probability for one of the seeds to occur at a given position

#### Subset seeds

Different mutational events have different probabilities



Transitions are usually over-represented.

## Extended seed alphabet

seed: ##@#-#@-###

 `#': obligatory match position

 `-': joker position ("don't care" position)

'@': **transition-constrained** position position that corresponds to either a match or a transition.

```
##@#-#@-###
ATCAGTGCAATGCTCAAGA

||||||||||||||||||
ATCAGCGCGATGCGCAAGA
```

#### Subset letters and seeds

- Seed letter is a subset of aligned pairs.
- $\# = \{(A,A), (C,C), (G,G), (T,T)\}$
- @ = { (A,A), (C,C), (G,G), (T,T), (A,G), (G,A), (T,C), (C,T)}
- = {all pairs}

```
##@#-#@-###
ATCAGTGCAATGCTCAAGA
||||||||||||||||
ATCAGCGCGATGCGCAAGA
```

## Weight of subset seed

- Selectivity: probability of random occurrences of a seed
- Match-mismatch case:

```
weight – number of #;
```

$$S = 4$$
-weight

General case:

$$S = 4^{-weight}$$
 (by definition)

seed: ##@#-#@-###

**Weight: 8**[number of # + half number of @]

@ carries 1 bit of information whereas # carries 2 bits.

## **Seeds for proteins**

#### Match-mismatch model is inadequate

PΑ	M250 matrix recommended by Goni									onn	et e	et et al. Science, June 5, 1992			2					
	Values rounded to nearest integer								ger											
	С	S	Т	Р	Α	G	N	D	Е	Q	Н	R	K	М	I	L	V	F	Υ	W
С	12	0	0	-3	0	-2	-2	-3	-3	-2	-1	-2	-3	-1	-1	-2	0	-1	0	-1
S	0	2	2	0	1	0	1	0	0	0	0	0	0	-1	-2	-2	-1	-3	-2	-3
Т	0	2	2	0	1	-1	0	0	0	0	0	0	0	-1	-1	-1	0	<b>-2</b>	<b>-2</b>	4
Р	-3	0	0	8	0	-2	-1	-1	0	0	-1	-1	-1	-2	-3	-2	-2	-4	-3	-5
<u>A</u>	0	_1	1	0	2	0	0	0	0	0	-1	-1	0	-1	-1	-1	0	-2	-2	-4
G	-2	0	-1	-2	0	7	0	0	-1	-1	-1	-1	-1	-4	-4	-4	-3	-5	-4	-4
N	-2	_1	0	-1	0	0	4	2	1	_1	1	0	1	-2	-3	-3	-2	-3	-1	-4
D	-3	0	0	-1	0	0	2	5	3	1	0	0	0	-3	-4	-4	-3	-4	-3	-5
E	-3	0	0	0	0	-1	1	3	4	2	0	0	1	-2	-3	-3	-2	-4	-3	4
Q	-2	0	0	0	0	-1	1	1	2	3	1	2	2	-1	-2	-2	-2	-3	-2	-3
Н	-1	0	0	-1	-1	-1	1	0	0	1	6	1	1	-1	-2	-2	-2	0	2	-1
R	-2	0	0	-1	-1	-1	0	0	0	2	1	5	3	-2	-2	-2	-2	-3	-2	-2
K	-3	0	0	-1	0	-1	1	0	1	2	1	3	3	-1	-2	-2	-2	-3	-2	-4
M	-1	-1	-1	-2	-1	-4	-2	-3	-2	-1	-1	-2	-1	4	2	3	2	2	0	-1
	-1	<b>-2</b>	-1	-3	-1	-4	-3	-4	-3	<b>-2</b>	-2	-2	-2	2	4	3	3	_1	-1	-2
L	-2	-2	-1	-2	-1	-4	-3	-4	-3	-2	-2	-2	-2	3	3	4	2	2	0	-1
V	0	-1	0	<b>-2</b>	0	-3	<b>-2</b>	-3	<b>-2</b>	<b>-2</b>	-2	-2	-2	2	3	2	3	0	-1	-3
F	-1	-3	-2	-4	-2	-5	-3	-4	-4	-3	0	-3	-3	2	1	2	0	7	5	4
Υ	0	-2	-2	-3	-2	-4	-1	-3	-3	-2	2	-2	-2	0	-1	0	-1	5	8	4
W	-1	-3	-4	-5	-4	-4	-4	-5	-4	-3	-1	-2	-4	-1	-2	-1	-3	4	4	14

#### **BLASTP:** vector seeds

Seed alignment: any 3-letter alignment with total score exceeding a given cut-off

```
N L C G D I P C P
S S C G Q V P K P
1+1+12 = 14 7+1+3 = 11 8-3+8 = 13
```

An amino-acid triple T has a lot of *neighbors*, i.e. other triples forming a seed alignment with T

## Improvements...

- Spaced vector seeds
   Kisman, Ma, Li, Wang 2005; Brown, 2005
- Subset seeds
   Kucherov, Noe, Roytberg, et al, 2007
- Multiple seeds [both cases]

#### Partition subset seeds

- Partition subset seeds: each subset letter can be described by a partition of the set of aminoacid letters
- DNA:

- Proteins:
- 1)[C] [G] [P] [IVLM] [AST] [HWFY] [NDRKQE]
- 2)[C] [G] [P] [IV] [LM] [A] [ST] [H] [WFY] [N] [D] [RK] [QE]
- 3)[C] [G] [P] [IV] [LM] [A] [S] [T] [H] [W] [FY] [N] [D] [RK] [QE]

#### Partition subset seeds (cont)

Motivation: In case of vector (BLAST-like) and general subset seeds each amino-acid triple T has a lot of *neighbors*, i.e. other triples forming a seed alignment with T

Partition seeds significantly decrease the number of neighbors of an amino-acid tuple

#### **Sensitivity of different seed models**

#### Sensitivity (%)

BLAST cut-off	BLAST (1 seed)	Partition seed (M)	Subset seed (M)	Vector seed (M)
10	97.6	97.7	98.3	98.4
11	94.8	95.6	96.2	96.2
12	89.5	91.5	93.1	93.1

#### Lost similarities (%) = 100-Sensitivity

	BLAST (1 seed)		Subset seed (M)	Vector seed (M)
10	2.4	2.3	1.7	1.6
11	5.2	4.4	3.8	3.8
12	10.5	8.5	<b>6.9</b> 34	6.9

#### **Seed summary**

- Classic seeds are not optimal
- Learn about sensitivity seeds in use for your target set of similarities

#### What was NOT discussed:

- How to find good seeds?
- How to calculate seed sensitivity?
- Criteria of hit extension
- More complicated types of similarities (e.g. containing inversions)....

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# Biologically correct alignment

**ASVVLDFTGT** 

ASVVLDFTGT AS-VVLDFTGT

ATVVI--TGS GSMVLLEFSGT

AS-VVLDFTGT AS-VVLDFTGT

AT-VVI-TGS GSMVLLEFSGT

AS-VVLDFTGT

AT-VVI—-TGS

GSMVLLEFSGT

## **Approximations**

of biologically correct alignments

- alignments of 3D-structures (databases of structural alignments like FSSP, 3D\_Ali, BAliBASE);
- manually curated multiple alignments (databases of multiple alignments like SMART or Pfam);
- artificial sequences created according the proper model of evolution

## ow estimate a quality of alignment?

Alignment accuracy: the number I of positions Identically superimposed in algorithmic and "golden" standard" alignment divided by the total number G of positions in the "Golden standard" alignment

$$Acc = I/G$$

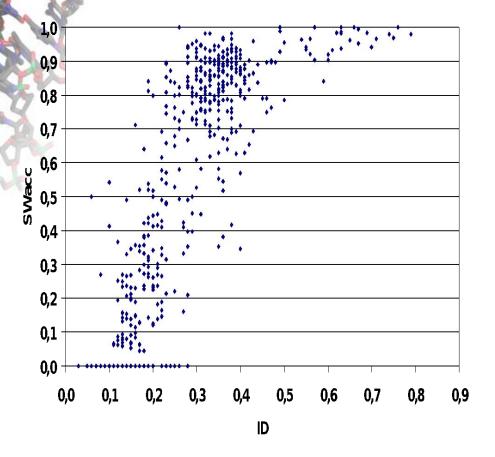
Alignment confidence: the number I of positions Identically superimposed in algorithmic and "golden" standard" alignment divided by the total number A of aligned positions in the Algorithmic alignment

$$Conf = I/A$$

$$G = 58$$
 $ACC = 42 / 58 = 42$ 
 $Conf = 42/52$ 

$$Acc = 42 / 58 \quad Conf = 42/52$$

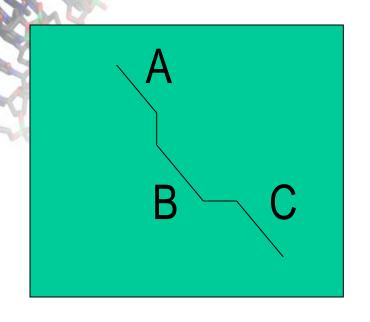
## Accuracy of Smith-Waterman algorithm



Smith-Waterman algorithm doesn't allow to get right (SWacc > 0.5) alignment for the sequences with identity less than 0.3

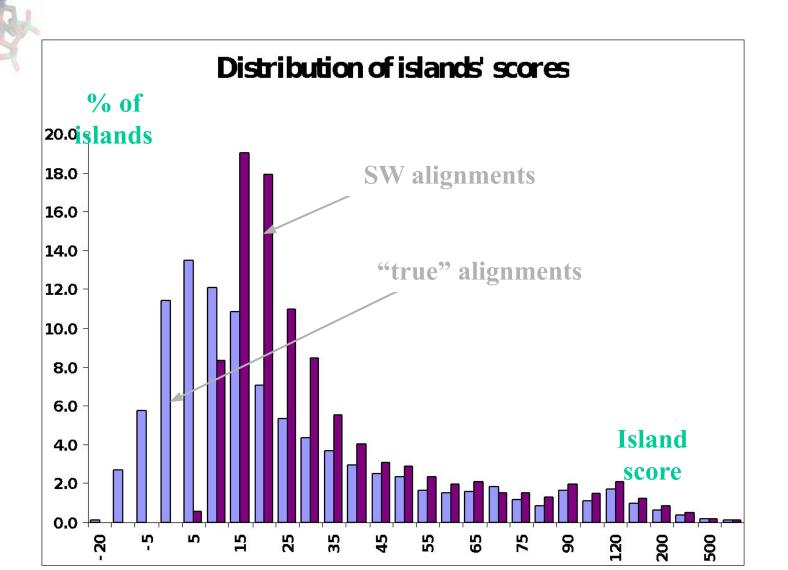
I	SWac
D	С
<	0,03
< 0,1	7
0,1-0,	0,30
3	6
0,3-0, 4	0,81
4	8
>0, 4	0,89
4	3

#### **Islands** = **ungapped segments**



A, B, C - islands

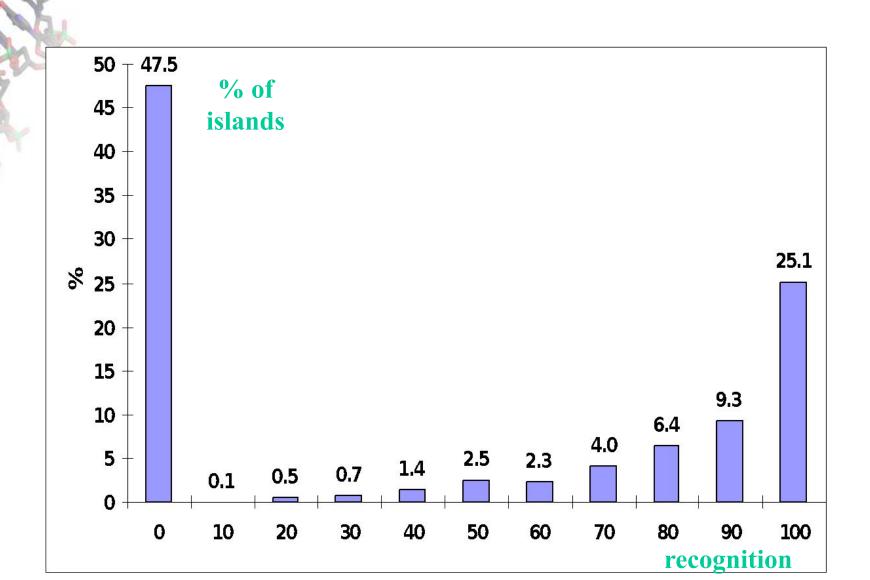
#### What are the scores of "true" islands?



### Low scoring islands

- Large fraction of islands (30%) in the "true" alignments have low positive or even negative score
- The SW algorithm is not able to reconstruct these islands
- Low scoring islands may constitute significant portion of the alignment (20%)

#### What part of the island is aligned correctly?



#### Main differences:

- Existence of low-scoring islands
- Number of gaps

## HANKS ! Conclusion

- Please, learn:
  - what is the sensitivity of your local search?
  - what is the accuracy of your alignment?

THANKS